

## **EXHIBITIONS (updated 10/20/2019)**

### **CURRENT TEMPORARY EXHIBITIONS**

ZEROSPACE NYC - [www.zerospace.co](http://www.zerospace.co) - ongoing  
Oakland Museum of California - Oct 2019 - Feb 2020

### **PERMANENT PUBLIC ARTWORKS**

Oakland Public Art Commission - Hanover Public Plaza, Oakland  
Downtown Dubai for Emaar, Dubai Mall, UAE  
Maltepe Piazza for Rönesans, Istanbul TR  
Linden Alley, SF  
Hotel VIA, SF  
Fashion Show Mall, Las Vegas NV  
West Palm Beach, Sullivan Park, FL  
Del Rey FL at iPic Theaters

### **UPCOMING**

2019 - UAP permanent install in China - Spring 2020  
2019 - UAP permanent install in China - Fall 2019  
2019 - Mint Plaza, SF CA - summer 2020  
2019 - Ameswell - Mountainview CA - Fall 2019 and summer 2020  
2019 - Area 15 Las Vegas

### **SELECT PAST EXHIBITIONS**

2019 - Cincinnati art museum - June-Sept 2019  
2019 - Boston Seaport, May 2019 Through July 2019  
2019 - SHAPE OF LIGHT at Laguna Beach City Hall through July 2019  
2019 - LMNL AT OneDome, San Francisco  
2018 - Descanso Gardens, Electric Forest of Light, Nov-January, Pasadena CA  
2018 - Morton Arboretum, Chicago IL  
2018 - Bank of America Tower, Downtown Los Angeles  
2018 - 100 California, SF  
2018 - Renwick Gallery, Smithsonian - No Spectators  
2018 - San Diego Museum of Art, Bloom Bash  
2018 - Burning Man 2018- SunScope & Inner Orbit  
2018 - Toronto light Festival  
2016-2018 - Patricias Green at Hayes Valley  
2017 - iLight Marina Bay, Singapore  
2017 - Canal Convergence, Scottsdale AZ  
2017 - Via Rodeo, Beverly Hills CA  
2017 - Descanso Gardens, Electric Forest of Light, Nov-January, Pasadena CA  
2015 - Islamic Arts Festival, Sharjah UAE  
2016 - Art Basel for Life & Death, Miami FL  
2016 - StartUp Fair, SF  
2016 - Hotel Via Commission, SF  
2016 - Adelaide Fringe Festival, AU  
2016 - Burning Man (honorarium)  
2015-2017 - Treasure Island Music Festival

2017 - Insomniac  
2015 - Exploratorium, SF  
2016 - Cal Academy Of Science, SF  
2015 - Burning Man (honorary)  
2014 - Burning Man